

# THE GUETTING PROGRESSION

As you very well know, a progression in itself never can produce an advantage in general over the wheel, even if it is finely constructed. It can never change a negative expectancy game into a profitable one in the long term. There may be some exceptions necessitating a very high bankroll, but therefore these are not useable for the majority of players.

The Guetting Progression is most effective in connection with a good tendency march. This progression was developed by the French system player **Charles Guetting**, who achieved a remarkable fortune during his many years in **Monte Carlo**.

Charles Guetting played exclusively Trente-et-Quarante, however his progression might as well be applied on even money bets on the roulette.

The Guetting Progression is a four stage gain progression:

Stage #1 Units	Stage #2 Units	Stage #3 Units	Stage #4 Units
1	1.5	4	10
	2	6	15
	3	8	20

After two consecutive won bets in one stage the progression moves on to the next higher unit bet in that stage:

WinningBet Bet	Amount	Cumulative	Stage
1st	1	1	# 1
2nd	1	2	# 1
3rd	1.5	3.5	# 2
4th	1.5	5	# 2

5 <sup>th</sup>	2	7	# 2
6 <sup>th</sup>	2	9	# 2
7 <sup>th</sup>	3	12	# 2
8 <sup>th</sup>	3	15	# 2
9 <sup>th</sup>	4	19	# 3
10 <sup>th</sup>	4	23	# 3
11 <sup>th</sup>	6	29	# 3
12 <sup>th</sup>	6	35	# 3
13 <sup>th</sup>	8	43	# 3
14 <sup>th</sup>	8	51	# 3
15 <sup>th</sup>	10	61	# 4
16 <sup>th</sup>	10	71	# 4
17 <sup>th</sup>	15	86	# 4
18 <sup>th</sup>	15	101	# 4
19 <sup>th</sup>	20	121	# 4
20 <sup>th</sup>	20	141	# 4

After the loss of a bet, the Guetting Progrssion steps down to the first unit size in the next lower stage, therefore down to 4, 1.5 or 1, depending, in which stage the bet was lost.

**This loss can occur:**

- 1.) if immediately after two consecutive won bets the next higher bet is lost
- 2.) if 2 consecutive losses appear.

## EXAMPLE

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Bet	Outcome	Stage
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6	Win	3
6	Win	3
-8	Loss	3
1.5	Win	2
1.5	Win	2
2	Win	2
2	Win	2
-3	Loss	2
-1	Loss	1
-1	Loss	1
-1	Loss	1
-1	Loss	1
-1	Loss	1
1	Win	1
1	Win	1
1.5	Win	2
1.5	Win	2
-2	Loss	2

**EXAMPLE****2**

Bet	Cum.	Comments
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6	6	Stage #3
6	12	Stage #3
8	20	Cancel each other
-8	12	Cancel each other

8	20	Cancel each other
-8	12	Cancel each other
8	20	Cancel each other
-8	12	Cancel each other
-8	4	Two losses - step down to Stage #2
1.5	5.5	Stage #2
1.5	7	Stage #2
2	9	Stage #2
2	11	Stage #2
3	14	Cancel each other
-3	11	Cancel each other
3	14	Cancel each other
-3	11	Cancel each other
3	14	Cancel each other
-3	11	Cancel each other
3	14	Stage #2
3	17	Stage #2
4	21	Cancel each other
-4	17	Cancel each other
-4	13	Two losses - step down to Stage #2
1.5	14.5	Cancel each other
-1.5	13	Cancel each other
-1.5	11.5	Two losses - step down to Stage #1
1	12.5	Stage #1

In the next table we will compare flat betting and three well-known

progressions (the Martingale, the d'Alembert and the Reverse d'Alembert) with the Guetting Progression:

+/-	Flat betting		Martingale		d'Alembert		Rev. d'Alem.		Guetting	
Win	1	1	1	1	1	1	1	1	1	1
Win	1	2	1	2	1	2	2	3	1	2
Win	1	3	1	3	1	3	3	6	1.5	3.5
Win	1	4	1	4	1	4	4	10	1.5	5
Win	1	5	1	5	1	5	5	15	2	7
Win	1	6	1	6	1	6	6	21	2	9
Win	1	7	1	7	1	7	7	28	3	12
Win	1	8	1	8	1	8	8	36	3	15
Loss	-1	7	-1	7	-1	7	-9	27	-4	11
Loss	-1	6	-2	5	-2	5	-8	19	-1.5	9.5
Loss	-1	5	-4	1	-3	2	-7	12	-1	8.5
Loss	-1	4	-8	-7	-4	-2	-6	6	-1	7.5
Loss	-1	3	-16	-23	-5	-7	-5	1	-1	6.5
Loss	-1	2	-32	-55	-6	-13	-4	-3	-1	5.5
Loss	-1	1	-64	-119	-7	-20	-3	-6	-1	4.5
Loss	-1	0	-128	-247	-8	-28	-2	-8	-1	3.5

The above information was obtained from <http://www.win-maxx.com/>, which is the URL of the Cosmo Research Group, Hamburg, Germany.