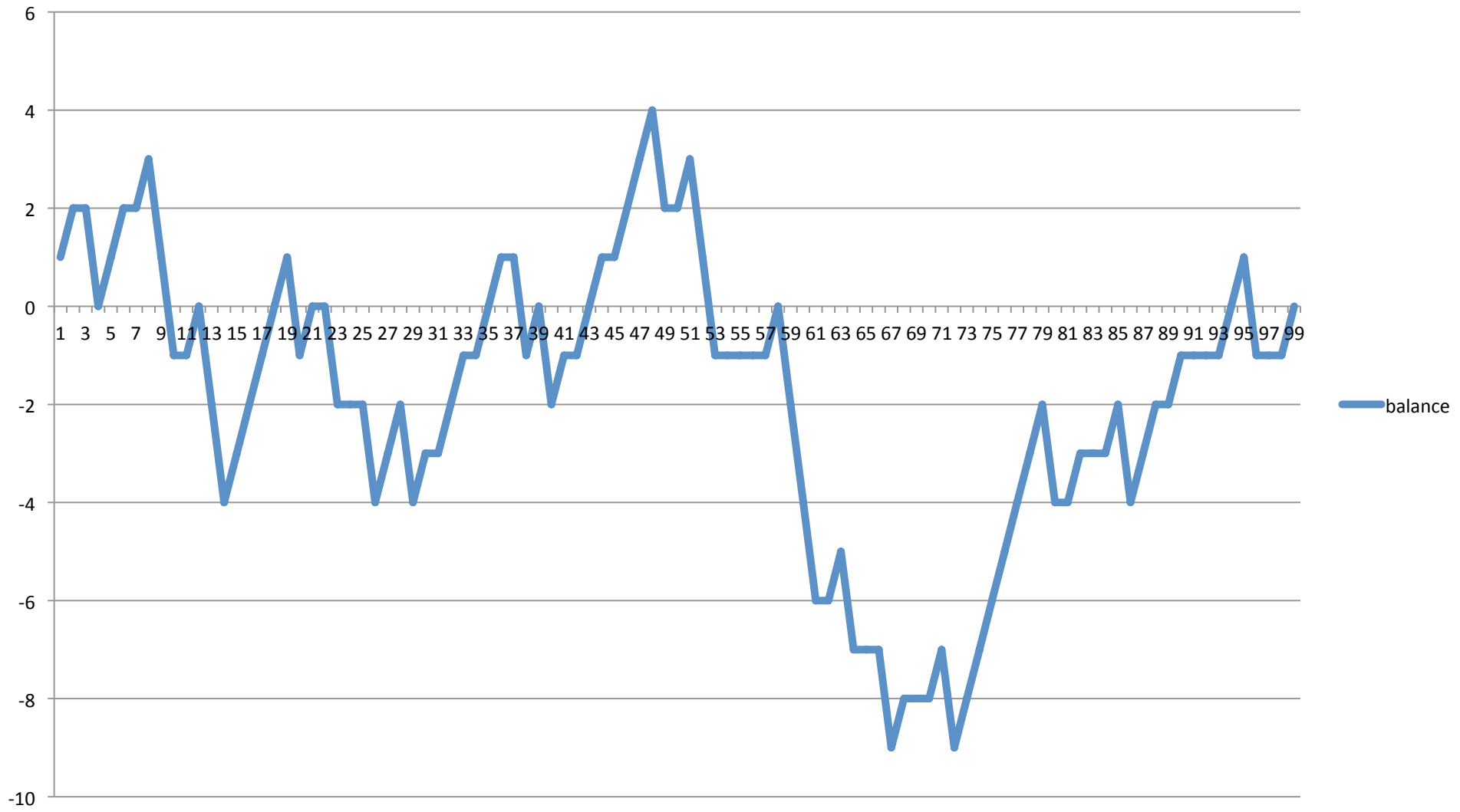


# balance



# balance1

